

NAME: $\qquad$
CLASS: $\qquad$

The fairy tale is about:


3. Draw windows and connect the buildings.

6. Draw two smaller towers. Add a land.

5. Add tops to the towers.

4. Add details to the entry way.

2. Add a towers on each side.

7. Add bushes and trees around the castle.

8. Finish with trees in the top corners.


9. Trace with a marker and color.



## Draw a Castle

## Fairy Tale Count and Graph

Count each of the fairy tale items and fill in the graph.




## I SPY: FAIRY TALE



## I SPY: FAIRY TALE

Write down the number of each item that you found.
Little Mermaid
$\square$
Prince Charming
Reter Pan
Little Red Riding
Hood
Snow White

Pencil Control Activity - Trace the dotted lines as neatly as you can.


Pencil Control Activity - Trace the dotted lines as neatly as you can.


[^0]The Gingerbread Man Maze Challenge
Can you help the gingerbread man find the pig?


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## Three Litthe Pi̊gs

A K P I G Y X J B O N E H Z F J Q Q W Q R R H D P W O L F C V E E H H F A B B V W O O D L Q A Z D Q O Y Z B D I E Q I E X U S B R I C K J Z R A S W G I W I H T N J Z V D A A Y O A S T R A W F X P M B

## The Three Little Pigs I Spy and Count to 20



## The Three Little Pigs I Spy and Count Checklist

Count the number of each item from The Three Little Pigs story and write the numeral in the box.

house of sticks

house of bricks

third pig

chimney

brick








Date $\qquad$ Name $\qquad$
Follow the instructions and colour the magic beans.


Jack and the Beanstalk I Spy and Count to 20


# Jack and the Beanstalk I Spy and Count to 20 Checklist 

Count the number of each item from the story of Jack and the Beanstalk and write the numeral in the box.


## Draw a Midieval Castle



1. Make guide lines. Draw the door.
2. Add the tower tops and door lines.

3. Draw the windows and flag.


4. Start the towers.

5. Add more tower and door lines.

6. Add the background mountains.

7. Continue the towers and door.

8. Trace with marker and color.

# C R O Q U E T W X Q C <br> C R O S E S E R S U A 

M H M A L I C E E E T O D E A T F J R R E E U I C S D E A E A N R S N U A H H R C B T P E A P Q H I A T B H I K H S C E T R T I H L Q P R K I N G E T T L K A P A R T Y F C E A

MCAR D S A I C A R
W A T C H T H O L E T


Alice in Wonderland Maze Challenge
Can you help Alice find the teacups?


# CINDERELLA 

## Create a Textured Artwork

## Your task:

(1) Choose one of the places from the Cinderella story. It may be:

- Cinderella's house
- Cinderella's basement bedroom
- outside Cinderella's house or
- at the festival.
(2) Decide on which of the following elements of an artwork best describe the place.

| Colours |  |  |  | Texture |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| black |  | white |  |  |  |  |
| grey | green |  | blue | smooth |  | bumpy |
| pink | orange | red |  | purple |  |  |
| yellow | brown |  |  | sharp |  |  |

(3) Select collage materials that match the colours and textures you have circled above.
(4) Create a picture of the place using the collage materials and any other art materials you need (such as crayons, paints or felt tip pens).


## Draw an Easy Dragon



1. Draw a rectangle head and half circle body.

2. Add the mouth, teeth, eyes and ears.

3. Add spots and the triangle tail end.

4. Add a neck and tail.

5. Draw two wings.

6. Finish with fire and ground line.

7. Draw four legs below the body.

8. Add spikes along the back of the body.

9. Trace with a marker and color.


## USING MATERIALS AROUND YOUR

HOME , MAKE SOMETHING YOU WOULD FIND IN A FAIRY TALE. YOU COULD MAKE A CROWN, A DRAGON OR A CASTLE.

WHEN YOU HAVE FINISHED, TAKE A PICTURE AND SHARE IT WITH YOUR TEACHER ON SEESAW.


[^0]:    twînk www.twinkl.co.uk

