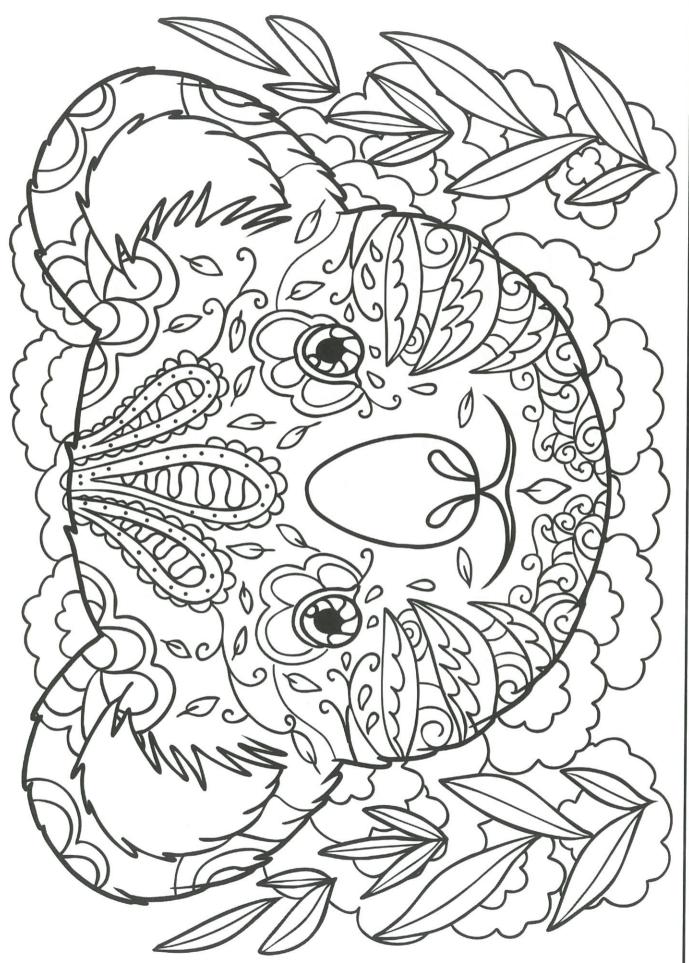


Need a brainbreak?



Or you just want bchill for a bit?

# Do one of the activities in this booklet!





## Growth Mindset

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grow
effort
positive
embrace

mistake obstacle

difficult challenge strategies persevere

feedback

. question improve

achieve

inspire



## I spy with my little eye Bumper Activity







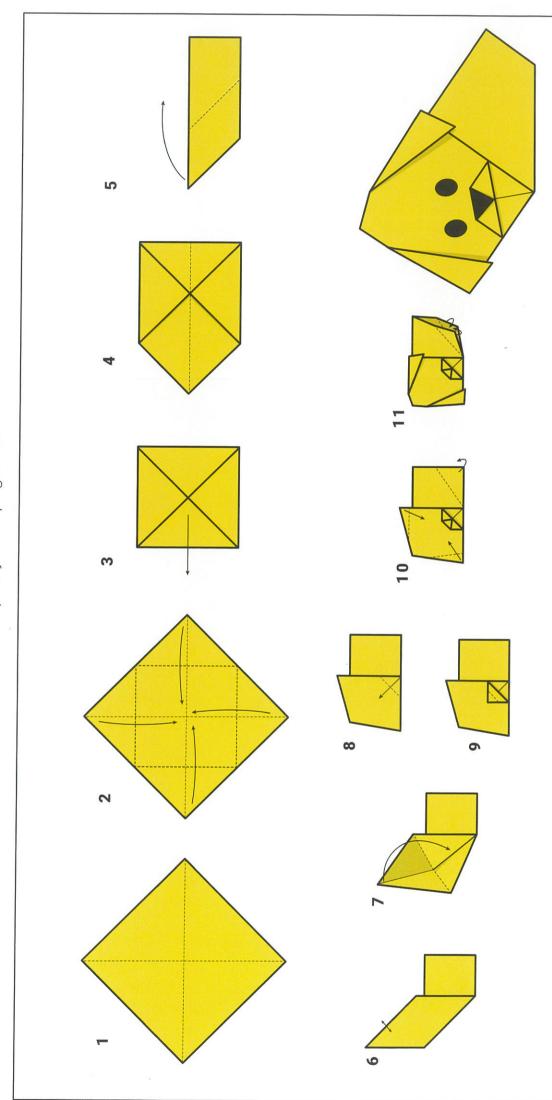
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(C) teachstarter

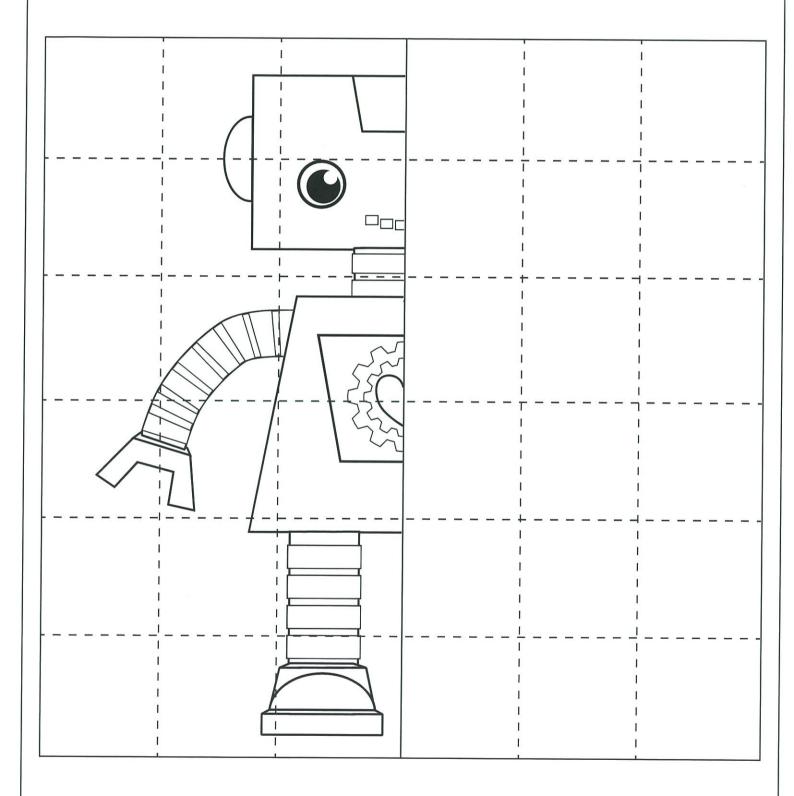
Symmetry Drawing – Robot Worksheet	S	vmmetrv	Drawing -	- Robot	Worksheet	
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Name:	

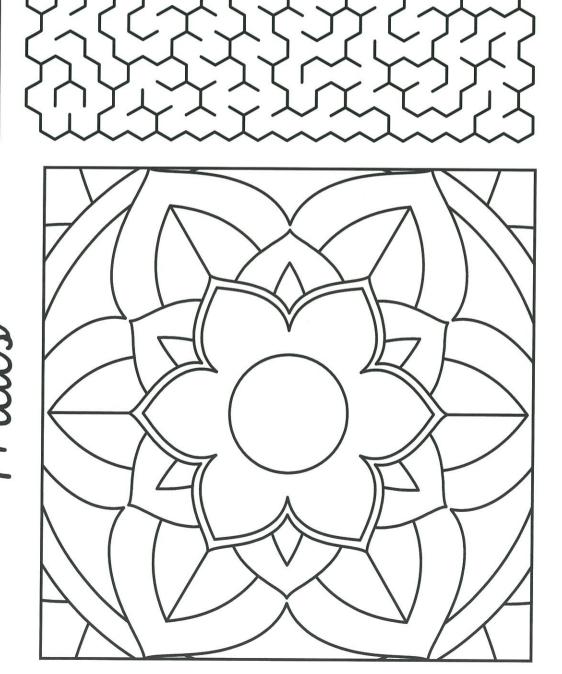
### **Symmetry Drawing - Robot**

Date: \_\_

Use the grid to draw the other side of the robot. Colour it in when you have finished.



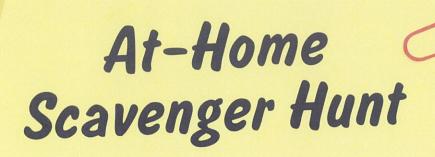
Describe one of your most treasured memories. What makes it so special?

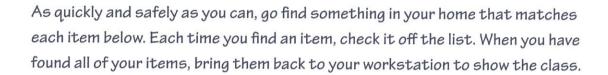


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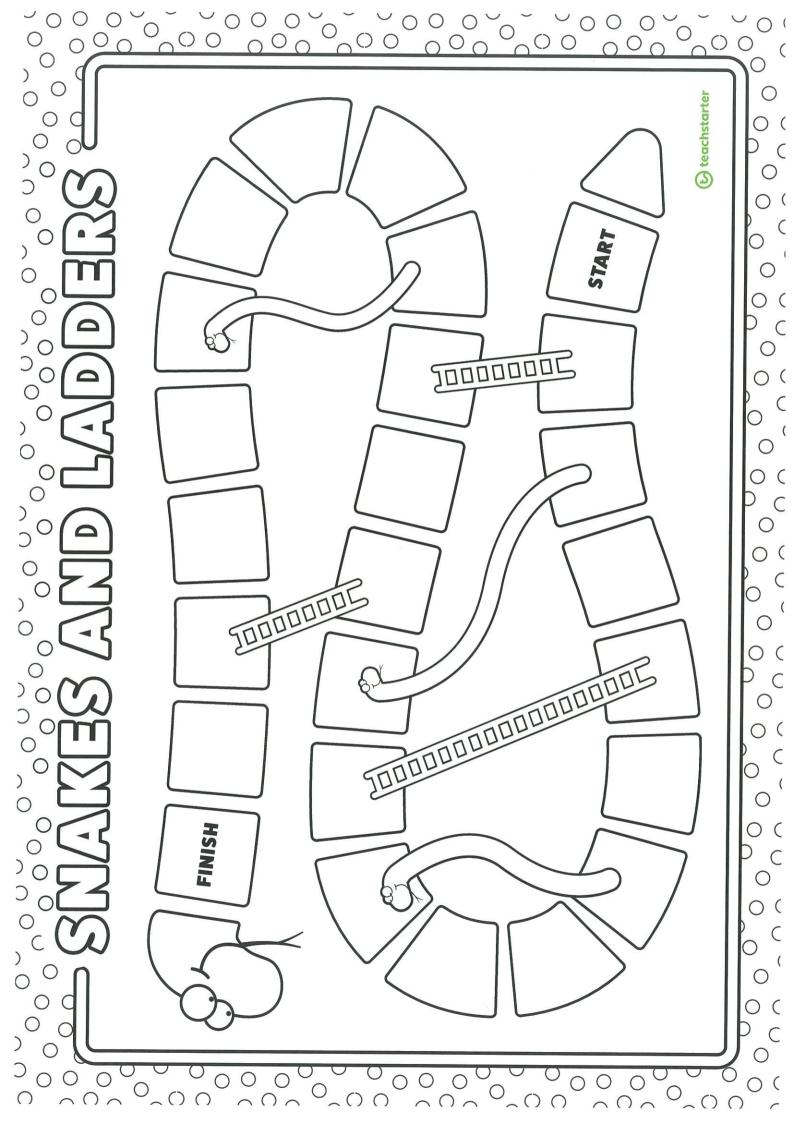




0	Find your favourite book.
$\bigcirc$	Find a picture of you and your family.
0	Find your favourite toy or game.
0	Find something that makes you laugh.
0	Find something that you are proud of.
0	Find an object that is your favourite colour.
$\bigcirc$	Find something to show your favourite school subject.
0	Find your favourite shirt.
0	Find your favourite pair of shoes.
$\bigcirc$	Find something that starts with the first letter of your last name.
$\bigcirc$	Find something to show what you did over the holidays.
$\bigcirc$	Find something to show your favourite sport.
0	Find something to show your favourite animal.
0	Find something to show your favourite thing to do on the weekends.
$\bigcirc$	Find something to show your favourite movie.





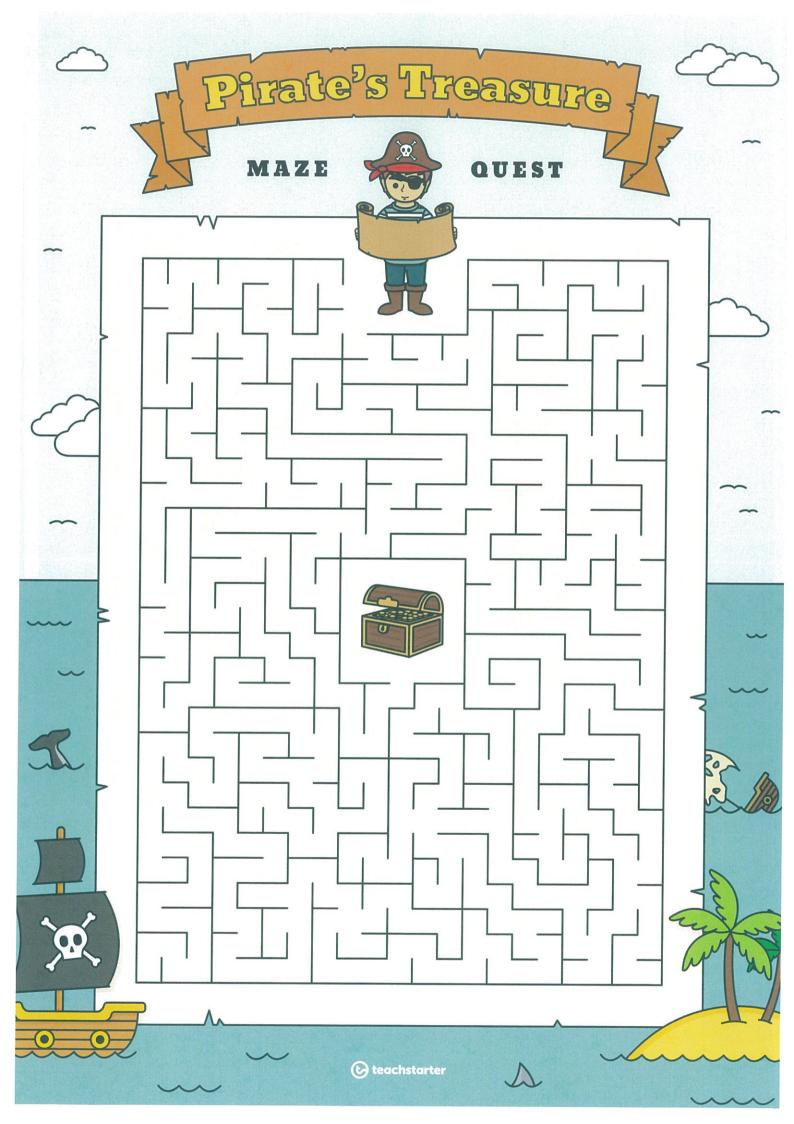




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A step-by-step guide









Each player takes turns connecting dots with horizontal or vertical lines. The aim is to avoid trapping the animals in a cage.

The player who draws the last line boxing an animal in, traps the animal. Once an animal is trapped, write the player's initial over the top.

The winner is the player who traps the least animals.

These game boards can be laminated and drawn on with whiteboard markers to make them re-usable.





